



CityQuest: Shades of Bharat

A Card Game That Brings India's Urban Development to Life

(Ministry of Information and Broadcasting)

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Introduction

WAVES City Quest: Shades of Bharat is an innovative educational game that brings India's urban development to life through a fun and engaging experience. Designed to align with Prime Minister Narendra Modi's vision for urban planning, the game educates players on the Sustainable Development Goals (SDGs) set by NITI Aayog.

Developed by the E-Gaming Federation (EGF) in collaboration with the Ministry of Information & Broadcasting, this card-based game allows players to compare 56 cities across India based on key development indicators such as cleanliness, healthcare, education, and infrastructure. By competing to score points based on a city's strengths, participants gain insights into urban challenges and progress while reliving the nostalgia of childhood trump card games. As of 15th February 2025, an impressive 1,920 participants have registered for CityQuest.

City Quest: Shades of Bharat is a key component of the Create in India Challenges, a flagship initiative under World Audio Visual & Entertainment Summit (WAVES). Taking place from 1-4 May 2025 at the Jio World Convention Centre & Jio World Gardens, Mumbai, WAVES is a landmark platform designed to propel India's Media & Entertainment (M&E) industry to greater heights. WAVES is Built on four key pillars i.e. Broadcasting & Infotainment, Animation, Visual Effects, Gaming, Comics and Extended Reality (AVGC-XR), Digital Media & Innovation, and Films. This challenge falls under Pillar 2: AVGC-XR, which delves into immersive storytelling and interactive experiences. By blending technology with creativity, this pillar showcases gaming, animation, and extended reality advancements, offering industry leaders and stakeholders new frontiers to explore.

With over 73,000 registrations, the Create in India Challenges have catalysed creativity and innovation, engaging aspiring and professional creators from diverse backgrounds.



Eligibility and Participation Timeline

The CityQuest game is open to participants of all age groups.

The challenge is running from 25th October 2024 to 25th April 2025.

Winners will be felicitated at WAVES 2025 event.

How to Play: Rules of CityQuest

- ❖ **Player vs. Vishwakarma (AI):** The player and Vishwakarma (AI) each receive a deck of 11 randomly shuffled cards from a total of 56 city cards.
- ❖ **Deal:** At the start of the game, both players are dealt 11 face-down city cards.
- ❖ **Reveal:** In each round, both the player and the AI reveal the top city card from their respective decks. The player who won the previous round chooses the comparison parameter first.
- ❖ **Compare:** Each card features six parameters, such as Cleanliness, Population, and Education. The player selects a parameter to compare against the AI's card.
- ❖ **Scoring:** Earn +1 point for winning a hand, +0.5 points for a tie, and an additional +0.5 points for consecutive wins.
- ❖ **Winning the Game:** After 11 rounds, the player with the highest total score is declared the winner.

Prize Categories



Leaderboard Overview

Once the game concludes, scores are updated on a dynamic leaderboard. There are three types of leaderboards:



References:

- ❖ <https://wavesindia.org/challenges-2025>
- ❖ <https://www.egf.org.in/city-quest>
- ❖ <https://pib.gov.in/PressReleaseIframePage.aspx?PRID=2101293>

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